

At page 4, line 21, change "methods" to --methods,--.

At page 5, line 23, change "setting other than the" to --setting is other than for--.

At page 5, line 24, change "may have to be" to --may be--.

At page 6, line 6, change "of" to --off--.

At page 7, line 10, change "the field" to --The field--.

At page 7, line 12, change "a external" to --an external--.

At page 11, line 24, after "processor 102," insert --a system memory 104,--.

At page 11, line 25, change "104" to --105--.

At page 12, line 7, after "109" insert -- (Figure 2)--.

At page 12, line 8, change "a display" to --a graphics display--.

At page 13, line 17, change "a display unit" to --the display unit 106--.

At page 13, line 26, change "file" to --file 112--.

At page 14, line 22, after "230" insert --an address generator 235--.

#### IN THE DRAWINGS:

In Figure 1, add a lead line and reference numeral "118" for the horizontal line connecting the graphics processor 110 and the RDRAM Frame Buffer 115.

In Figure 1, add a lead line and reference numeral "109" for the box including the graphics processor 110, the RDRAM Frame Buffer 115 and the register files 112.

In Figure 2, add a lead line and reference numeral "110" for the dotted-line box including the fetch subsequent instruction 200, the load instruction unit 210, the shifter 220, etc.